

Announcements



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CSCI {4,6}900: Ubiquitous Computing

1

Outline

- Quantifying the Energy Consumption of a Pocket Computer and a Java Virtual Machine
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Energy consumed (Joules) = time * power consumed (Watts)



Goals

1. Energy usage characteristics of the Itsy

- Itsy is a prototype PDA built at DEC (Compaq) SRC
- 200 MHz StrongARM SA-1100 microprocessor
- 320x200, 0.18mm, 15 level gray scale display
- Touchscreen, microphone, speaker, serial and irda
- 64MB RAM, 32MB flash
- 2 AAA battery
- Precursor to the iPAQ



Itsy battery power tricks

- Can change the CPU clock to 206 MHz, 133 MHz and 59 MHz)
- It can scale the voltage to 1.5V and 1.23V
 - 30 minutes in high power mode
 - 2 hours in high power “Idle” mode
 - 18 hours in low power (59 MHz) Idle mode



Comparison between Itsy and laptop

- Compared Thinkpad (233 Mhz, 64 MB) and Itsy
 - Laptops consume a lot more overall power
 - Itsy allows more power states
 - Certain subsystems have lot higher relative power costs (because other systems consume less power)
 - E.g. on a laptop
 - » 68% - display, 20% - disk, 12% CPU and memory
 - Itsy consumes less for display, but adding a backlight has a much higher relative cost
 - Memory subsystem has impact on Itsy



JVM

- Java Virtual machine
- Interesting to look at Java on a PDA because it is simpler to expect apps to be downloaded to the PDA than expect them to be installed all the time
- Looked at the power characteristics of:
 - Single JVM vs multiple JVM
 - Compressed vs Uncompressed class files
 - Class loading vs JIT compilation
 - Cache flushing after code generation



Results

- Single JVM less power than multiple JVM
 - Reliability issues
- Compressed vs uncompressed class files: not much difference
- Class loading vs JIT Compilation
 - Preloading works, but have to be careful on what to preload
- Cache flushing after code generation
 - Little impact; only 16 KB I and 8KB D cache
- Interpreting and JIT
 - JIT has dramatic gain; maybe because of KAFFE for JVM
- AWT polling frequency – slight difference



Discussion

- Power consumption has to be investigated closely for each underlying architecture
- There are few “generic” tricks for every hardware

