



Security for Sensor Networks: Cryptography and Beyond

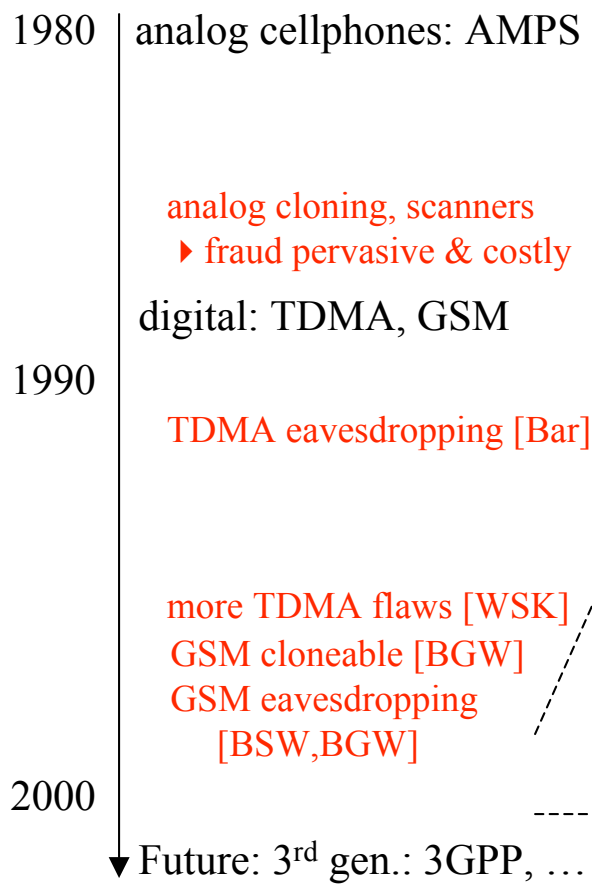
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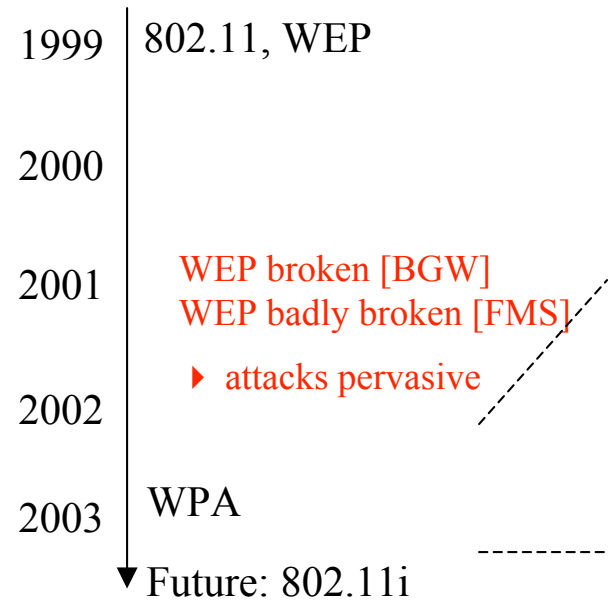
Learn From History...

Let's get it right the first time!

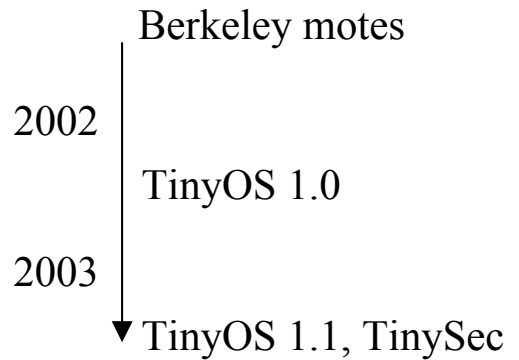
cellphones



wireless networks



sensor networks





Sensor Nets: So What?

What's different about sensor nets?

- Stringent resource constraints
- Insecure wireless networks
- No physical security
- Interaction with the physical environment

Back to the 70's

Back to the 90's

New



Where Are We Going?

Some research challenges in sensor net security:

- Securing the communication link
- Securing distributed services
- Tolerating captured nodes

▶ Cryptography and beyond

In this talk: Techniques and thoughts on these problems.

I. Communications Security: The TinySec Architecture

“It doesn’t matter how good your crypto is if it is never used.”





Wardriving / Access Point Mapping

468 WEP

1,265 Clear

1,733 Total



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TinySec Design Philosophy

The lesson from 802.11:

- Build crypto-security in, and turn it on by default!

TinySec Design Goals:

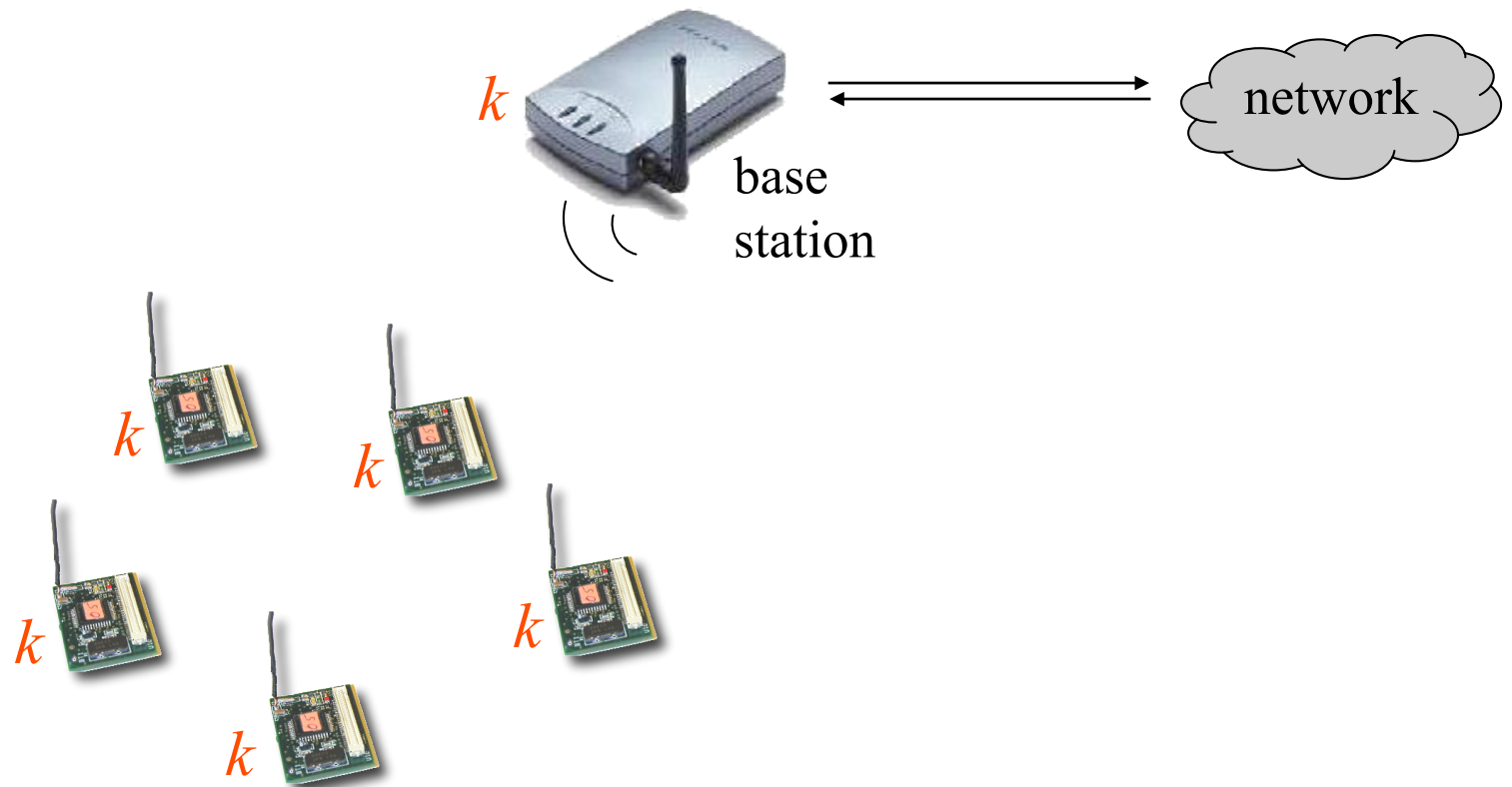
1. Encryption turned on by default
2. Encryption turned on by default
3. Encryption turned on by default
 - ⇒ Usage must be transparent and intuitive
 - ⇒ Performance must be reasonable
4. As much security as we can get, within these constraints



Challenges

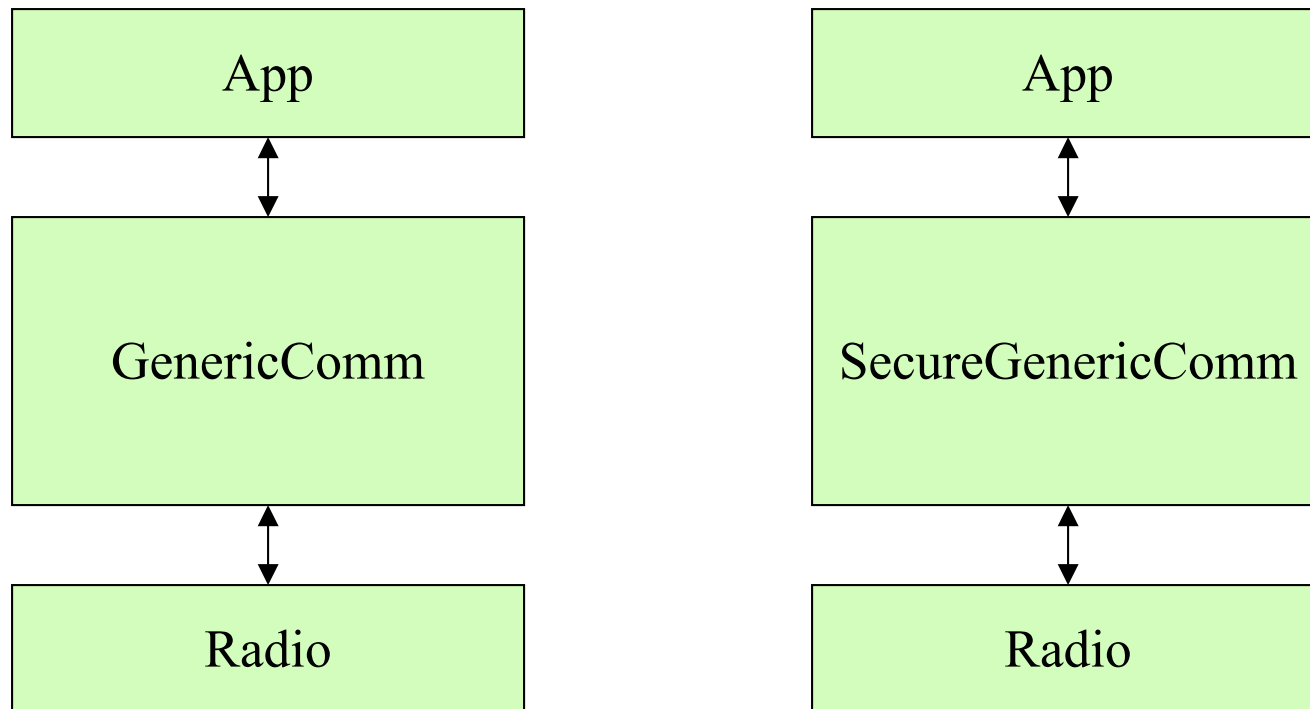
- Must avoid complex key management
 - TinySec must be super-easy to deploy
- Crypto must run on wimpy devices
 - We're not talking 2GHz P4's here!
 - Dinky CPU (1-4 MHz), little RAM (≤ 256 bytes), lousy battery
 - Public-key cryptography is right out
- Need to minimize packet overhead
 - Radio is very power-intensive:
1 bit transmitted \approx 1000 CPU ops
 - TinyOS packets are ≤ 28 bytes long
 - Can't afford to throw around an 128-bit IV here, a 128-bit MAC there

Easy Key Management



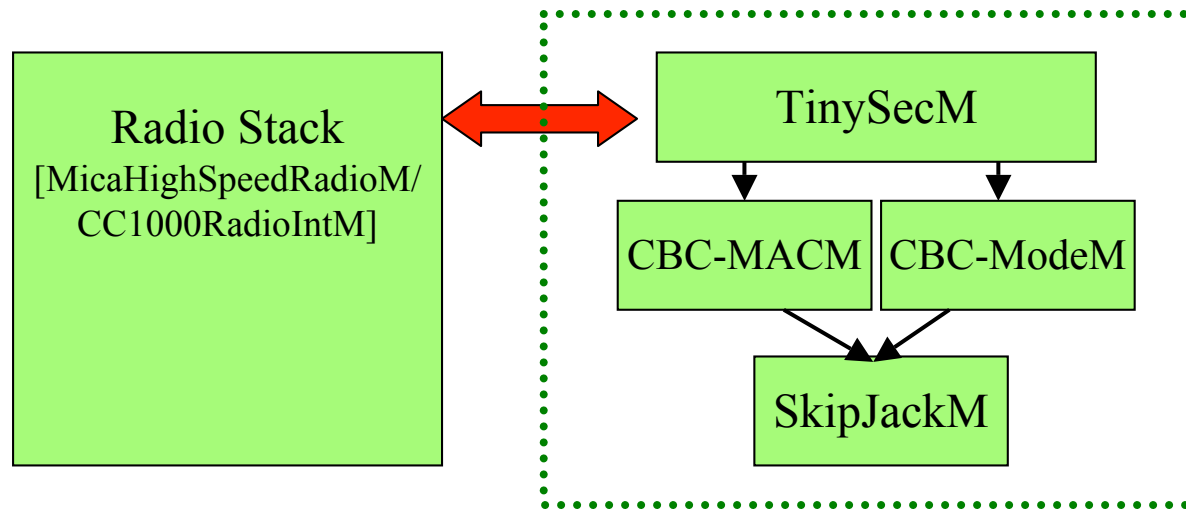
Making key management easy: global shared keys

Be Easy to Deploy



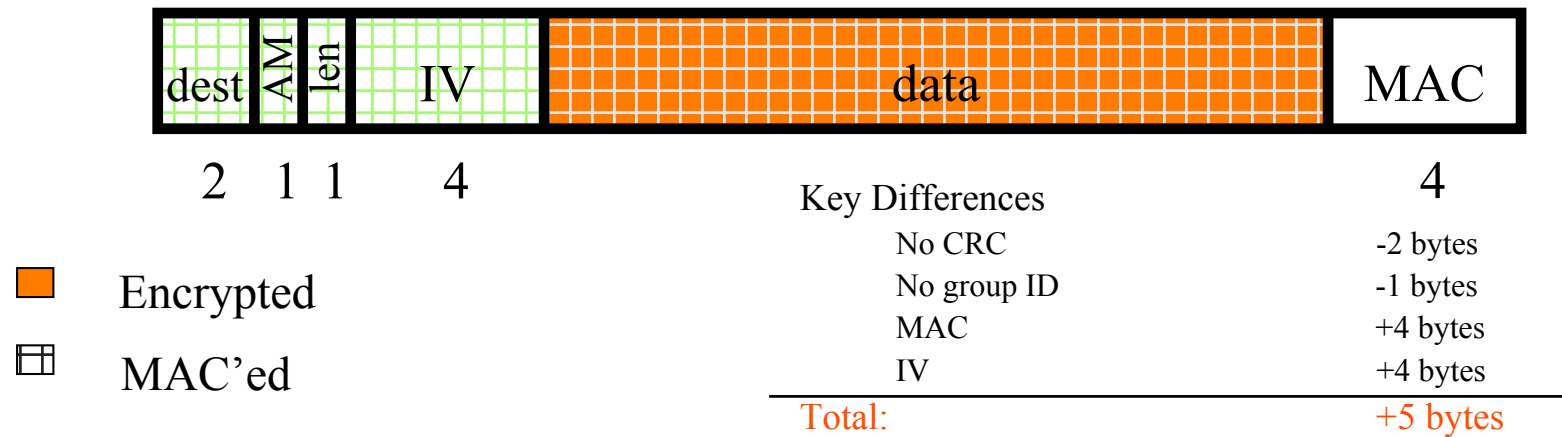
Making deployment easy:
plug-n-play crypto + link-layer security

Perform Well on Tiny Devices



- Use a block cipher for both encryption & authentication
- Skipjack is good for 8-bit devices; low RAM overhead

Minimize Packet Overhead



Minimize overhead: cannibalize, cheat, steal



Tricks for Low Overhead

- CBC mode encryption, with encrypted IV
 - Allows flexible IV formatting:
4 byte counter, + cleartext hdr fields (dest, AM type, length);
gets the most bang for your birthday buck
 - IV robustness: Even if IV repeats, plaintext variability may provide an extra layer of defense
 - Ciphertext stealing avoids overhead on variable-length packets
- CBC-MAC, modified for variable-length packets
 - Small 4-byte MAC trades off security for performance; the good news is that low-bandwidth radio limits chosen-ciphertext attacks
 - Can replace the application CRC checksum; saves overhead
- On-the-fly crypto: overlap computation with I/O



More Tricks & Features

- Early rejection for packets destined elsewhere
 - Stop listening & decrypting once we see dst addr \neq us
- Support for mixed-mode networks
 - Interoperable packet format with unencrypted packets, so network can carry both encrypted + unencrypted traffic
 - Crypto only where needed \Rightarrow better performance
 - Length field hack: steal 2 bits to distinguish between modes
- Support fine-grained mixed-mode usage of TinySec
 - Add 3 settings: no crypto, integrity only, integrity+secrecy
 - These come with performance tradeoffs
 - Select between settings on per-application or per-packet basis



More Performance Tricks

- App-level API for end-to-end encryption
 - TinySec focuses mainly on link-layer crypto, but end-to-end crypto also has value
 - End-to-end secrecy enables performance optimizations (don't decrypt & re-encrypt at every hop), enables more sophisticated per-node keying, but incompatible with in-network transformation and aggregation; thus, not always appropriate
 - End-to-end integrity less clear-cut, due to DoS attacks



TinySec: Current Status

- Design + implementation stable
- Released in TinyOS 1.1
 - Integration with RFM & Chipcon radio stacks; supports nesC 1.1
 - Simple key management; should be transparent
- Several external users
 - Including: SRI, BBN, Bosch



TinySec Evaluation

Wins:

- Performance is ok
- Integration seems truly easy

Neutral:

- Out of scope: per-node keying, re-keying, sophisticated key mgmt; PKI; secure link-layer ACKs
- No security against insider attacks;
What if a node is captured, stolen, or compromised?

Losses:

- Not turned on by default in TinyOS yet ☹