

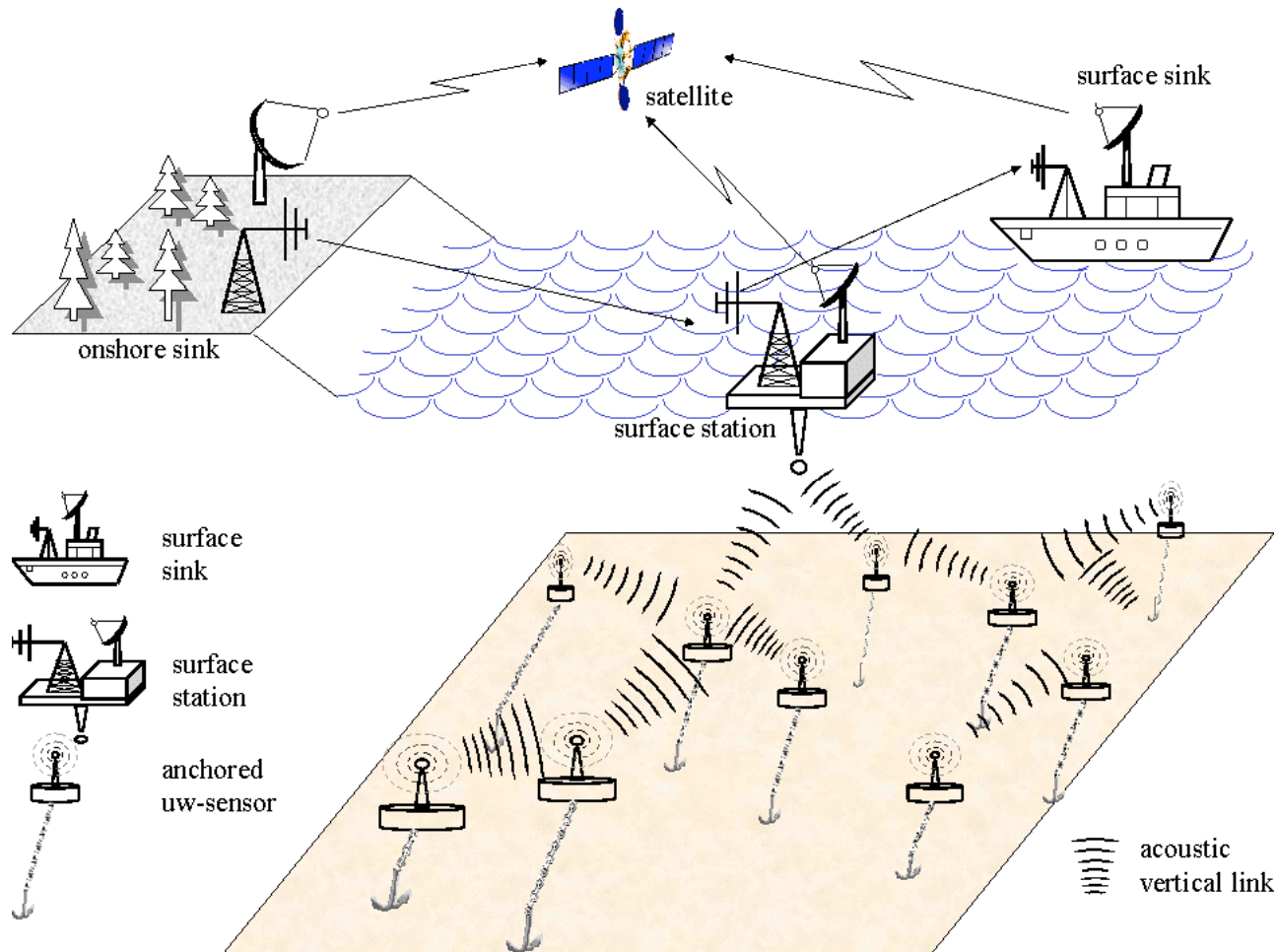
# Overview: Underwater sensing

- ▶ Pompili, D., Melodia, T., and Akyildiz, I. F. **Routing algorithms for delay-insensitive and delay-sensitive applications in underwater sensor networks**. In Proceedings of the 12th Annual international Conference on Mobile Computing and Networking (Los Angeles, CA, USA, September 23 - 29, 2006). MobiCom '06



# Underwater sensing

- ▶ Tethered: ocean floor/buoy, free floating, UUV/AUV



# Newer challenges

- ▶ 3D sensing over a vast volume
  - Sensing seabed for underwater mineral deposits, submarine cables etc.
  - Monitor oceans for health/pollution
  - Surveillance/mine reconnaissance
- ▶ Unlike in terrestrial links, relatively simple to operate underwater vehicles



# Differences with Terrestrial Networks

- ▶ **Cost:** underwater sensors are expensive devices
  - more complex underwater transceivers
  - protection needed in the extreme underwater environment
- ▶ **Deployment:** more sparse, due to the cost involved
- ▶ **Power:** more power needed due to higher distances and to more complex signal processing at the receivers
- ▶ **Memory:** higher data caching as underwater channel may be intermittent
- ▶ **Spatial Correlation:** unlikely due to the higher distance among sensors.



# Application scenarios

- ▶ **Ocean Sampling Networks:** Networks of sensors and AUVs observe and predict characteristics of oceanic environment
- ▶ **Environmental Monitoring:** pollution monitoring (chemical, biological, etc.), monitoring of ocean currents and winds, improved weather forecast, detecting climate change, understanding and predicting the effect of human activities on marine ecosystems, etc
- ▶ **Disaster Prevention:** measure seismic activity from remote locations and provide tsunami warnings to coastal areas
- ▶ **Assisted Navigation.** locate dangerous rocks or shoals in shallow waters, mooring positions, submerged wrecks, etc.
- ▶ **Distributed Tactical Surveillance:** monitor areas for surveillance, reconnaissance, targeting & intrusion detection
- ▶ **Mine Reconnaissance.** rapid environmental assessment and detect mine like objects



# Acoustic propagation

## ▶ Path loss

- **Attenuation.** Absorption, scattering and reverberation (rough ocean surface and bottom), refraction, and dispersion (displacement of reflection point by wind on surface) and depth
- **Geometric Spreading.** increases with propagation distance and is independent of frequency
  - spherical (omni-directional point source)
  - cylindrical (horizontal radiation only).

## ▶ Noise

- **Man made noise.** machinery noise (pumps, reduction gears, power plants, etc.), and shipping activity (hull fouling, animal life on hull, cavitation), especially in areas encumbered with heavy vessel traffic
- **Ambient Noise.** related to hydrodynamics (movement of water including tides, current, storms, wind, rain, etc.), seismic and biological phenomena.



# Acoustic propagation (cont)

## ▶ • **Multi-path**

- severe degradation - Inter-Symbol Interference
- depends on link configuration - Vertical channels: little time dispersion, horizontal channels: extremely long multi-path spreads
- strong function of depth and the distance between transmitter and receiver

## ▶ **High delay and delay variance**

- five orders of magnitude lower than in radio channel (0.67 s/km)
  - can reduce the throughput of the system considerably
- very high delay variance is even more harmful
  - prevents from accurately estimating the round trip time (RTT), which is the key parameter for many common communication protocols



# Acoustic propagation (cont)

## ▶ Doppler spread

- The Doppler frequency spread can be significant: transmissions at a high data rate cause many adjacent symbols to interfere at receiver, requiring sophisticated signal processing to deal with the generated ISI
- The Doppler spreading generates: i) a simple frequency translation, which is relatively easy for a receiver to compensate for; ii) a continuous spreading of frequencies, which constitutes a non-shifted signal, which is more difficult for a receiver to compensate for.
- If a channel has a Doppler spread with bandwidth  $B$  and a signal has symbol duration  $T$ , then there are approximately  $BT$  uncorrelated samples of its complex envelope. When  $BT$  is much less than unity, channel is said to be underspread and effects of Doppler fading can be ignored, while, if greater than unity, it is overspread





# Challenges

- ▶ Proactive routing protocols - large signalling overhead to maintain routes
- ▶ Reactive protocols) - higher latency and source induced flooding
- ▶ Geographic routing is promising
  - Localization is harder - no GPS, ocean currents move sensors and beacons, floors rugged



# Approaches: Efficiency and packet size

- ▶ Channel efficiency is extremely poor
- ▶ Efficiency drops of steeply with distance
  - Forward error correction (adding redundancy helps)
  - Smaller packet size helps
  - Train of small packets
  - Train of repeated packets to avoid round trip
- ▶ Routing for delay sensitive (earliest deadline first scheduling) and delay in-sensitive applications
- ▶ Evaluated using simulation models - much work is needed to validate these underwater

